

AIWA®

MODEL NO. **AD-F660E,H,K,G,U,C,Z**

STEREO CASSETTE DECK

- OPERATING INSTRUCTIONS
- BEDIENUNGSANLEITUNG
- INSTRUCCIONES DE MANEJO
- ISTRUZIONI PER L'USO
- MODE D'EMPLOI



OWNER'S RECORD

For your convenience, record the model number and serial number (you will find them on the rear of your set) in the space provided below. Please refer to them when you contact your AIWA dealer in case of difficulty. This will be a great help to you in getting better and more satisfactory service on your set.

Model No. AD-F660 E, H, K, G, U, C, Z

Serial No.

WARNING:

TO PREVENT FIRE OR SHOCK HAZARD,
DO NOT EXPOSE THIS APPLIANCE TO
RAIN OR MOISTURE.

ATTESTATION

La Société AIWA Co., LTD. atteste que le Magnétocassette stéréo, acceptant les bandes "métal". Modèle AD-F660 E est conforme aux dispositions de l'arrêté de 14 Janvier 1980 relatif à la réglementation de l'importation, de la mise en vente et de la vente des appareils électrodomestiques, outils portatifs et appareils similaires, susceptibles de perturber la réception des émissions radio-électriques.

MAIN FEATURES

- A built-in DOUBLE DOLBY NR Type-C assures a maximum improvement of 20 dB in the S/N ratio.
- A built-in ACTIVE SERVO BIAS system, DOLBY HX PRO, improves substantially the high-frequency dynamic range.
- A three-head system consists of combination DX heads.
- AUTO TAPE selector for automatic detection of the type of tape used.
- AUTO REC-MUTE mechanism for automatic blank space recording between selections on the tape.
- NORMAL, CrO₂, BIAS FINE adjustment knob provided to finely adjust the recording bias suitable to NORMAL, CrO₂ tapes.
- Full logic, microcomputer-controlled tape transport buttons.
- TIMER PLAY/REC switch for unattended recording or wake-up playback.
- Intro play mechanism for facilitating program search.
- Equipped with remnant tape indicator, which indicates the remnant tape length not only in the playback and recording modes, but also in the fast forward and rewind modes.
- Exclusive AIWA ADMS (Auto De-magnetizing System) automatically removes head magnetization each time power is switched on.

Note:

Please check the laws on copyright relating to recordings from discs, radio or external tape for the country in which the machine is being used.



CAUTION

RISK OF ELECTRIC SHOCK
DO NOT OPEN

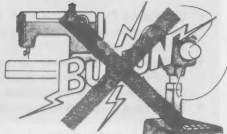


"CAUTION: TO REDUCE THE RISK OF
ELECTRIC SHOCK,
DO NOT REMOVE COVER (OR BACK).
NO USER-SERVICEABLE PARTS INSIDE.
REFER SERVICING TO QUALIFIED
SERVICE PERSONNEL."

[Fig. 1], [Abb. 1]



[Fig. 2], [Abb. 2]



[Fig. 3], [Abb. 3]



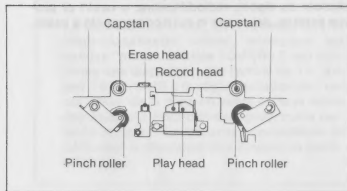
[Fig. 4], [Abb. 4]



[Fig. 5], [Abb. 5]



[Fig. 6], [Abb. 6]



OPERATING PRECAUTIONS

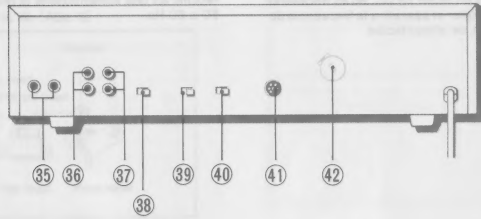
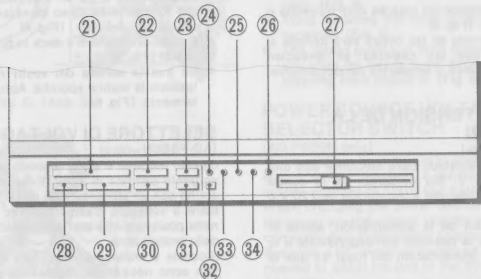
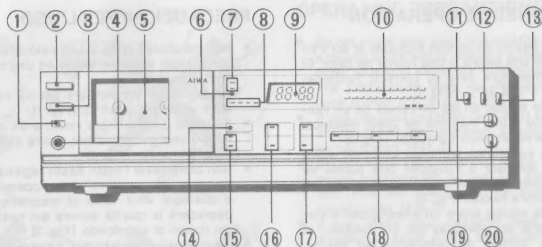
- Do not install your deck in a location where it will be exposed to the sun or where it is near a stove or any other source of extremely high temperatures. The temperature range for the correct use of this deck is from 5°C to 35°C. [Fig. 1]
- If you use your cassette deck near an electric fan or an electric sewing machine, a humming noise may be generated. [Fig. 2]
- Do not store your recorded tapes near a magnet, motor, television set, or near any source of magnetism. This will downgrade the sound quality and cause noise. [Fig. 3]
- If you stack your cassette deck on top of an amplifier or tuner, it may be affected by hum. If this happens, change the installation location of the deck. [Fig. 4]
- Avoid installing the deck in dusty and very humid locations. [Fig. 5]
- The sound quality of your tapes will be impaired if you allow the heads to get dirty. Get into the habit of cleaning them regularly. [Fig. 6]

POWER SOURCE VOLTAGE SELECTOR SWITCH

(AD-F660H only)

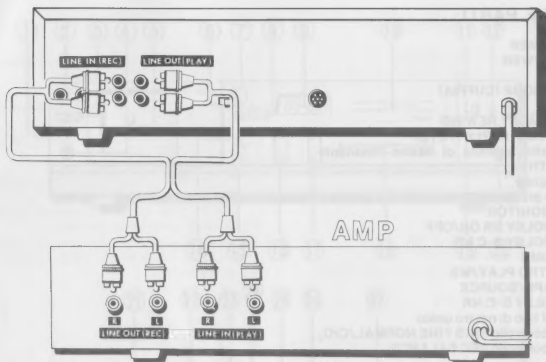
This model has been preset to operate on a 220V power source voltage. However, it can be set to work on power source voltages of 120V and 240V.

When changing the power source voltage setting, set the power source voltage selector switch to the position corresponding to the power source voltage of your area. Because a DC motor is employed, no adjustments are needed to adapt the unit to the 50 or 60 Hz power line frequency.



NAMES OF PARTS

1. TIMER switch
2. POWER switch
3. EJECT button
4. HEADPHONE jack (PHONES)
5. Cassette compartment
6. MEMORY REWIND indicator
7. "0000" REPLAY/STOP indicator
8. TAPE LENGTH indicator
9. Digital counter
10. Peak program meter
11. MONITOR switch
12. DOLBY NR ON/OFF switch
13. DOLBY B-C NR switch
14. ADMS indicator
15. INTRO PLAY/MS indicator
16. TAPE/SOURCE indicator
17. DOLBY B-C NR indicator
18. Tape position indicator
19. BIAS FINE NORMAL/CrO₂ control knob
20. REC BALANCE control knob
21. STOP button
22. PAUSE button
23. REC MUTE button
24. "0000" reset switch
25. MEMORY REWIND switch
26. TAPE LENGTH switch
27. RECORD LEVEL control knob
28. REW REVIEW/MS button
29. PLAY button
30. FFWD CUE/MS button
31. RECORD button
32. MUSIC SENSOR switch
33. REPLAY/STOP switch
34. COUNTER/TAPE TIME switch
35. MIC jack
36. LINE IN/REC jacks
37. LINE OUT/PLAY jacks
38. MPX FILTER switch
39. Headphone level selector switch
40. CrO₂/Co SELECTOR switch (AD-660Z model only)
41. Remote control jack
42. AC VOLTAGE SELECTOR switch (AD-F660H model only)



[Fig. 7], [Abb. 7]

Shown above is AD-F660H.

CONNECTIONS [Fig. 7]

LINE OUT/PLAY jacks

These are the jacks through which the playback sound is conducted. Use the stereo pin cords to connect them to the TAPE PLAY (or LINE IN, AUX IN) jacks on the amplifier (or receiver).

LINE IN/REC jacks

These are the jacks that feed in the sound from the sound source (tuner, stereo amplifier, etc.) which you want to record. Use the stereo pin cords to connect them to the TAPE REC (or LINE OUT) jacks on the sound source which you want to record.

Note:

- The MIC jacks take priority when the LINE IN/REC jacks and MIC jacks are connected at the same time.

MIC jack

This jack accommodates microphones with an impedance ranging from 200 ohms to 10 k-ohms. If you are recording in stereo with two microphones, use unidirectional models and you will obtain recordings with a superior channel separation.

Headphone (PHONES) jack

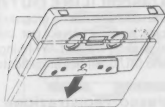
For connection of headphones with 8ohms to 1 kohm impedance.

The volume can be set to two different levels with the HEADPHONE LEVEL switch on the backside of the machine.

REMOTE CONTROL jack

This jack is for remote control of this set. Please connect to the remote controller RC-11 (optional).

[Fig. 8], [Abb. 8]



BEFORE SWITCHING ON THE POWER

Make sure the TIMER switch is set to the OFF position, except in the case of unattended recording. If set to REC, switching on the power will start recording.

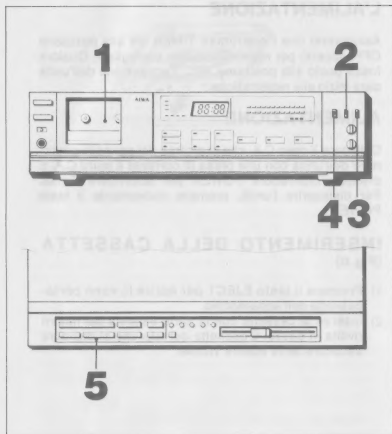
POWER SUPPLY

Plug the AC cord on the back of the unit into an AC wall outlet, depress the POWER switch to turn on the power. Depress once more to turn the power off.

INSERTING CASSETTES [Fig. 8]

- 1) Press the EJECT button to open the cassette holder.
- 2) Insert the cassette with the exposed section of the tape pointing downwards. The label of the side desired for play should be visible to the user.

[Fig. 9], [Abb. 9]



TAPE PLAY [Fig. 9]

1. Insert a cassette with the side intended for play facing outwards.
2. Set Dolby noise reduction position to ON or OFF.
3. If listening with Dolby NR, select B or C position.
4. Set MONITOR switch to TAPE, making sure "TAPE" indicator lamp lights to confirm setting.
5. Press the PLAY button.

Full automatic stop

When the tape reaches its end in any mode of play (playback, recording, rewind or fast forward), the automatic stop mechanism disengages the drive mechanism and returns all controls to neutral.

Safety lock mechanism

The cassette deck is provided with a safety lock mechanism which renders the operating buttons inoperative even if they are depressed when the cassette compartment is open. This prevents failures due to erroneous operation.

OPERATING CONTROLS

- * REW.....This is used to rewind the tape.
- * PLAY.....This is used when recording or playing back a tape.
- * F FWD.....This is used to transport the tape forward at high speed.
- * STOP.....This is used to stop the tape.
- * PAUSE.....This is used to temporarily stop the tape. Depress it again to release it.

Ejecting the tape

Depress the EJECT key. The cassette holder opens and you can then remove the cassette.

MUSIC SENSOR (MS)

The MS system locates blank section on the tape before and after recorded selections, and automatically stops fast forward or rewind operation start to playback. Through this operation, selections located several selections ahead or behind the one being played back, can easily be located and enjoyed without tedious tape search. This function is useful when playing back single-angled recordings, etc.

OPERATION

1. Turn on the MS indicator by pressing the music sensor switch.
2. When locating the start of the program now being heard, press the PLAY button and REW button simultaneously. When locating the start of the next program, press the PLAY button and FFWD button simultaneously.

IMPORTANT

Under the following conditions, the MS function may not operate properly. Note that these symptoms do not indicate any malfunction of the system.

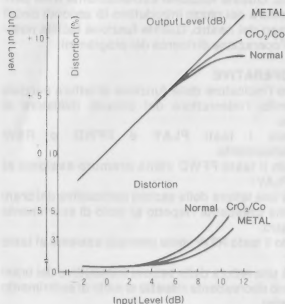
- Selections containing extended pianissimo (low volume) or if the blanks before and after recorded selections are extremely long.
- Tapes on which blank recordings between recorded selections are less than 4 seconds.
- Tapes on which noise and hum is present in the blank segments.
- Tapes with low recording levels of recorded selections.
- Low cost tapes and tapes with poor casing precision.
- Turn "OFF" the music sensor switch (both the MS indicator and the INTRO PLAY indicator are off) when the INTRO PLAY and the MS are not being used.
- The "000" REPLAY and "000" STOP functions do not work during MS and INTRO PLAY modes.
- The music sensor switch is changed over in the following order. "OFF" — "INTRO PLAY" — "MS".

Use this function to locate your favorite programs. This is a handy function for playing back the "start" (approx. 8 seconds) of each program on the tape. This greatly facilitates program search.

OPERATION

1. Turn on the intro play indicator by pressing the music sensor switch.
2. Press the PLAY and FFWD or REW buttons simultaneously.
 - When the FFWD button has been pressed with the PLAY button:
The start of the programs in the tape-end direction are played in order of recording.
 - When the REW button has been pressed with the PLAY button:
The start of the programs in the tape-start direction are played.
- * When the program to be played has been located:
Press the PLAY or PAUSE button.
- When the PLAY button has been pressed:
Intro play function is released, entire fore will be played.
- When the PAUSE button has been pressed:
The tape is rewound to the start of the program now heard and the unit is set to the pause mode. If the PAUSE button is released, play starts from the beginning of this program. This function is especially useful when playing back sing-along recordings.

[Fig. 10], [Abb. 10]



BEFORE RECORDING

Utilizing the optical peak display [Fig. 10]

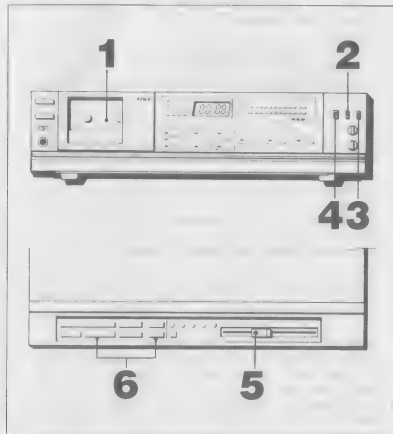
Unlike needle-type meters which must convert electrical pulses to mechanical energy to display input levels, LEDs (light emitting diodes) feature a faster reaction time and do not tend to "overshoot" the actual signal level. The accuracy and rapid attack time of LEDs has been put to use in the AD-F660's optical peak display. Each stereo channel utilizes 12 LEDs which are color-coded for easier reading. Generally, when the input level is in the green zone, headroom is still available for higher volume signals; when the yellow LEDs begin to flash, it indicates the tape is approaching its saturation level; and red would indicate that the input signals will distort unless the record level is lowered. Display of the highest signal level is retained for approximately two seconds to ensure it can be monitored by the recordist.

Fine adjustments

Always set the maximum input level to take into account the type of tape being recorded. The optical display has been designed to assist in these level adjustments. Note the lettering at the upper right of the top row of LEDs. These show the maximum recommended input for CrO₂, NORMAL and METAL tapes.

Following the above instructions will result in better quality recordings with a high signal/noise ratio and minimal distortion.

[Fig. 11], [Abb. 11]



RECORDING [Fig. 11]

1. Load the tape.
2. Select the Dolby NR ON/OFF switch position.
3. Select the Dolby NR B - C switch position.
4. Set the MONITOR button to source.
5. Adjust the recording level.
6. Recording starts when the RECORD and PLAY buttons are depressed.

FINE ADJUSTMENT OF BIAS [Fig. 19, 20]

The thickness and magnetic properties of tapes vary among manufacturers, and the large number of different brands of Noraml/CrO₂ tape in particular complicate the correct matching of tape with the deck's bias characteristics.

If you are using a tape whose bias position is not given in the figure, record FM interstation noise at about -20 VU, set the monitor switch alternately to TAPE and SOURCE, and adjust the bias so that the sound quality is made the same. The bias is now set appropriately.

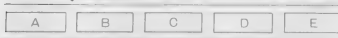
- There may be slight discrepancies even with tapes of the same brand.
- The bias fine control does not work during playback, nor does it function in the METAL setting.

REC BALANCE KNOB

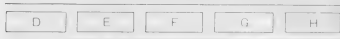
This is normally kept to the center position. When there is no balance between the sound in the left and right channels of the source to be recorded or when you want to vary the sound positionality at the left or right, rotate this control and adjust as required.

[Fig. 12], [Abb. 12]

- 1) Reset counter to "0000" at start of tune "B".
Am Anfang von Programmstelle "B" das
Zählwerk auf "0000" zurückstellen.
Ramenez le compteur à "0000" au début du
morceau "B".
Reponer el contador a "0000" al principio
de la canción "B".
Riportare il contatore a "0000" all'inizio del
motivo "B".



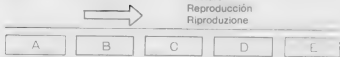
2) [Fig. 13], [Abb. 13]



Tape rewinds
Das Band wird zurückgespult
La bande est rembobinée.
La cinta se rebobina.
Il nastro si riavvolge

3) [Fig. 14], [Abb. 14]

● REPLAY

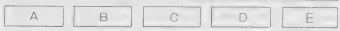


Playback
Wiedergabe
Lecture
Reproducción
Riproduzione

Unit will begin to play back tape from start of
tune "B".
Wiedergabe beginnt am Anfang von
Programmstelle "B".
La lecture commence à partir du morceau "B".
El aparato iniciará la reproducción de la
cinta desde el principio de la canción "B".
La riproduzione del nastro ricomincerà
dall'inizio del motivo "B".

[Fig. 15], [Abb. 15]

● STOP



Tape will remain stopped at start of tune "B".
Das Band hält am Anfang von
Programmstelle "B".
La bande s'arrête au début du morceau "B".
La cinta permanecerá parada al inicio de la
canción "B".
Il nastro rimane fermo all'inizio del
motivo "B".

MEMORY FUNCTION

This enables you to rewind the tape either from the record or playback position and playback the desired segment once again.

Operation

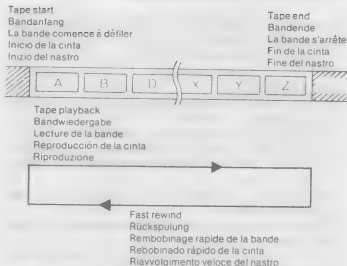
1. Press RESET button to set display to "0000".
 2. Select counter switch.
For replay: Tape will rewind to desired point, stop and play it back.
For stop: Tape will rewind to start of program segment and halt.
 3. Set deck to record or playback.
 4. After recording or playback is completed, press STOP button. Then press REW/REVIEW button.
 5. When the tape counter reaches "0000", unit will function in accordance with counter switch position.
If set to REPLAY: Playback will resume from "0000".
If set to STOP: Tape motion will halt and mechanism will remain disengaged.
- * Please be sure to set COUNTER switch to OFF when not utilizing the MEMORY function.
- 1) Example: You want to stop the tape at tune "F" and return to repeat playback from tune "B". [Fig. 12]
 - 2) Upon completion of tune "F", press STOP and REWIND button. [Fig. 13]
 - 3) For REPLAY [Fig. 14]
For STOP [Fig. 15]

Caution:

Memory rewind will not function if the electronic counter is in the TIME COUNTER setting. Be sure and return setting to TAPE COUNTER.

- * The REPLAY/STOP switch is changed over in the following order. "OFF"—"STOP"—"REPLAY". Keep it pressed until switching to the position aimed at.

[Fig. 16], [Abb. 16]



[Fig. 17], [Abb. 17]

Set counter to "0000" at start of tune "E"

Am Anfang von Programmstelle "E" das Zählwerk auf "0000" stellen

Placer le compteur sur "0000" au début du morceau "E"

Ajustar el contador a "0000" al principio de la canción "E"

Riportare il contatore a "0000" all'inizio del brano "E"

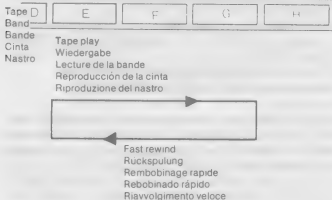
Set memory at end of tune "G"

Speicherfunktion am Ende von Programmstelle "G" betätigen

Mettre en marche la mémoire à la fin du morceau "G"

Ajustar la memoria al final de la canción "G"

Regolare la memoria alla fine del brano "G"



WAYS TO USE MEMORY/REPEAT FUNCTIONS

• To repeat play of one side of the tape [Fig. 16]

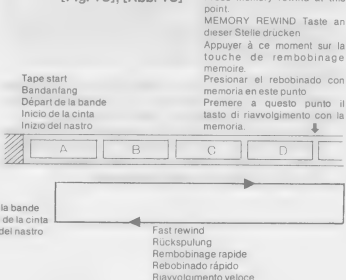
1. Play tape according to previous instructions.
2. Set timer switch to PLAY/REPEAT position.
- When the tape reaches its end, it will be rewound automatically back to the start and play will repeat.
- Set REPLAY/STOP switch to OFF during this operation.
- For repeat play between the tape start and a particular segment midway [Fig. 17]
1. Set REPLAY/STOP switch to OFF.
2. Set TIMER switch to PLAY/REPEAT.
3. When tape reaches point from which repeat playback is desired, press MEMORY REWIND switch.
- Whether the REW/REVIEW button is pressed midway or whether the tape is permitted to play all the way to the end, the tape will rewind automatically. Then play will be repeated between the tape start and the point where the MEMORY REWIND switch was pressed.

• Replay of a specific segment on the tape [Fig. 18]

Example: You wish to repeat play of tune "E", "F" and "G" only.

1. At start of tune "E", reset counter to "0000".
2. Set REPLAY/STOP switch to REPLAY.
3. At the end of tune "G", press MEMORY REWIND switch to set memory.
4. When REWIND button is pressed, the tape will wind back to the start of tune "E" and then commence repeat play of tunes "E" through "G".

[Fig. 18], [Abb. 18]



[Fig. 19], [Abb. 19]

Set counter to "0000" at start of tune "W".

Zählwerk auf "0000" am Anfang von Programmstelle "W" stellen

Ramener le compteur sur "0000" au début du morceau "W".

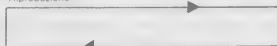
Ajustar el contador a "0000" al principio de la canción "W".

Riportare il contatore a "0000" all'inizio del brano "W".

Tape end
Bandende
Fin de la bande
Final de la cinta
Fine del nastro



Tape play
Wiedergabe
Lecture de la bande
Reproducción de la cinta
Riproduzione



Fast rewind
Ruckspeilung
Rembobinage rapide
Rebobinado rápido
Riavvolgimento veloce

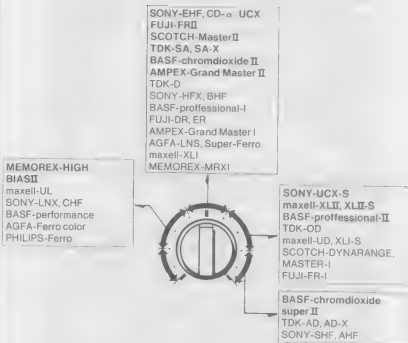
- For repeat play between midway segment and tape end [Fig. 19]
- 1. At the start of point from which repeat play is desired, reset counter to "0000".
- 2. Set REPLAY/STOP switch to REPLAY.
- 3. Set TIMER switch to PLAY/REPEAT.
- When tape play reaches the end, press the REWIND button. Deck will rewind tape to start of desired passage and repeat play between passage and tape end.

AUTO REC-MUTE

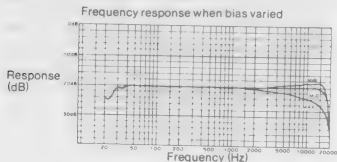
During recording, if the REC MUTE button is pressed, all input signals will not be recorded for approximately four seconds, leaving a blank segment on the tape. This is a useful function for "editing" tapes by creating uniform blank spaces between recorded passages.

- For blank segments of less than four seconds
After pressing the REC MUTE button, press it once again quickly (i.e., within the four second period) and Rec-mute operation will stop.
- For blank segments of more than four seconds
Hold in the Rec-mute button for as long as desired. When button is released, normal recording will continue.
 - Rec-mute indicator will flash at approximately 1-second intervals (after the first four seconds have passed)

[Fig. 20], [Abb. 20]



[Fig. 21], [Abb. 21]



TAPE REMAINING TIME

This function indicates the remaining recording time of the tape in minutes and seconds.

How to use this function

1. Press the TAPE LENGTH switch to select the correct tape length. The TAPE LENGTH indicator corresponding to the type of tape being used will light.

Type of tape	Position of the TAPE LENGTH indicator
C-120	C-120
C-90, C-80	C-90
C-60, C-50, C-46, C-30, C-15	C-60 (46)
C-46 large hub	C-46L

2. Press the COUNTER/TAPE TIME switch.
(The digital counter goes off, a built-in microcomputer calculates the remaining time and after approximately 6 seconds, the digital counter shows the remaining time.)
- When the TAPE LENGTH switch is pressed, the TAPE LENGTH indicators will light in the following sequence: C-60 (46), C-90, C-120 and C-46L (large hub).
- Note that there are two types of C-46 tapes: ordinary-sized hubs and large-sized hubs (C-46L).
- When either the REW REVIEW/MS button or the FFW CUE/MS button is pressed while the digital counter indicates the remaining time of the tape, that time is indicated in minutes.
- When the type of tape is selected by pressing the TAPE LENGTH switch after the display indicates a time of a tape, the new remaining time will be indicated after approximately 6 seconds.

Accuracy of the tape remaining time

The value of the tape remaining time indicated by the digital counter is subject to errors even in the case of tapes with the same length. This is due to the tape thickness, hub size, uneven tape winding, etc.

Type of tape	Error (max.)	
	Beginning of tape	End of tape
C-120	5 min.	40 sec.
C-90	3 min.	20 sec.
C-60, C-46, C-46L	2 min.	20 sec.

- For C-120 tapes, the maximum error is 5 minutes at the beginning of the tape. That error decreases as the tape advances, reaching a maximum of 40 seconds at the end of the tape.
- The tape remaining time becomes "0000" approximately 15 seconds before the tape actually ends.

NOTES:

- MEMORY REWIND, "0000" REPLAY and "0000" STOP functions are inhibited when the tape time is being indicated.
- There is some discrepancy between the tape remaining time indicated at the beginning of a tape when it is rewound from its end, and the tape remaining time indicated when the tape is directly selected from that condition to PLAY mode.
- When a C-120 tape is wrinkled or unevenly wound at its beginning, an error of about 1 minute may occur in the tape remaining time.

UNATTENDED RECORDING

Operation

1. Connect the units power cord to a timer unit having an ON and OFF function.
2. Set MONITOR switch to SOURCE.
3. Adjust recording input levels.
4. Set TIMER switch to REC position.
5. Set timer unit to time at which recording is desired. (you may also set the timer OFF time, which should be a few minutes longer than the playing time of the tape—i.e., 35 minutes for a C-60 tape.)
6. Unit will record when timer reaches preset time.
 - * Note: Be sure and leave deck's POWER button in the ON position.
 - * Do not set TIMER switch to the REC position unless recording is desired. For all other functions leave this switch in the OFF position.

WAKE-UP PLAYBACK

Operation

1. Connect the timer.
2. Set the TIMER switch to PLAY.
3. Set the operation time of the timer. Preparations are now complete.
4. Playback will start at the time specified on the timer.
 - If the TIMER switch is set to REC, the deck will be set to the recording mode as soon as power is supplied. Always keep this switch at OFF unless for unattended recording.

[Fig. 22], [Abb. 22]

TAPE SELECTOR POSITION	BRAND NAME	MODEL NAME
METAL	AMPEX	MPT (METAL PARTICLE TAPE)
	BASF	METAL IV
	FUJI	METAL FR METAL
	maxell	MX
	MEMOREX	METAL IV
	Scotch	METAFINE
	SONY	METALLIC
	TDK	MA, MA-R
	PHILIPS	METAL
CrO ₂	AMPEX	GMI (Grand Master II)
	AGFA	CriI-S
	BASF	Chromdioxid Super II Professional II
		Chromdioxid II
	FUJI	FR-II
	maxell	XLII, XLII-S
	MEMOREX	HIGH BIAS II
	Scotch	MASTER II
	SONY	EHF, UCX, UCX-S, CD-III
	TDK	SA, SA X
NORMAL	PHILIPS	Ultra-Chrom
	AMPEX	GMI (Grand Master II), EDR, ELN
	AGFA	Super Ferro, Ferro-Color, LNS
	BASF	Professional I, Professional I Super
		Performance, LH super I, LH extra I
	FUJI	EL, FR-I, ER, DR
	maxell	XLI, XLI-S, UD, UL, LN
	MEMOREX	MRX-I
	Scotch	MASTER I, Dynarange, Highlander
	SONY	LNX (CHF), HFX (BHF), SHF (AHF)
	TDK	D, OD, AD
	PHILIPS	Ferro, Ultra-Ferro

- tapes are recommended to achieve the best results with the Dolby C-type NR system. The AD-F680Z model is equipped with a CrO₂/Co SELECTOR switch. Set the SELECTOR switch in the CrO₂ position when using CrO₂ tapes (□), and in the Co position when using cobalt tapes.
- Bänder erbringen die besten Leistungen mit dem Dolby C-Rauschunterdrückungssystem. Modell AD-F680Z ist mit einem CrO₂/Co-Wahlschalter (CrO₂/Co SELECTOR) ausgestattet. Den Wahlschalter bei der Verwendung von CrO₂-Bändern (□) auf CrO₂ und für Kobaltbänder auf Co stellen.
- Les bandes □ sont recommandées pour obtenir les meilleurs résultats avec le système Dolby NR type C. Le modèle AD-F680Z est équipé d'un commutateur sélecteur CrO₂/Co (CrO₂/Co SELECTOR). Réglez ce sélecteur sur la position CrO₂ lors de l'utilisation de bandes CrO₂ (□), et sur la position Co lors de l'utilisation de bandes au cobalt.
- Las cintas □ son recomendadas para obtener los mejores resultados con el sistema Dolby NR tipo C. El modelo AD-F680Z está equipado con un interruptor selector de CrO₂/Co (CrO₂/Co SELECTOR). Ajuste el interruptor selector en la posición CrO₂ cuando use cintas de CrO₂ (□) y en la posición Co cuando use cintas de cobalto.
- si consiglia l'impiego dei nastri con il sistema Dolby NR, tipo C, per ottenere migliori risultati. Il modello AD-F680Z è provvisto di un selettore CrO₂/Co (CrO₂/Co SELECTOR). Porre il selettore alla posizione CrO₂ per l'impiego di nastri CrO₂ (□) e alla posizione Co per l'impiego di nastri al cobalto.

METAL TAPES [Fig. 22, 23]

Metal tapes employ pure iron for the magnetic material and they display a remanence which is about twice as high as that of ordinary tapes which use metal oxides. This feature results in the following three improvements:

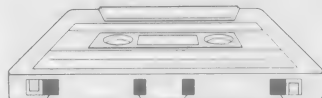
- (1) Superior characteristics are exhibited in the high range frequencies and maximum output level is improved across the whole frequency spectrum.
- (2) Dynamic range is greatly improved.
- (3) Signal-to-noise ratio is also enhanced.

These merits make metal tapes ideal for recording and playing back dynamic music program material.

Note

An Auto Tape Selector function is built in this deck. The auto tape selector will automatically detect the type of tape used. However, some metal tape cassettes are not provided with holes to trigger tape type detection. In such cases it is advised that you do not use these tapes as you will not achieve optimum setting of equalization and tape bias.

[Fig. 23], [Abb. 23]

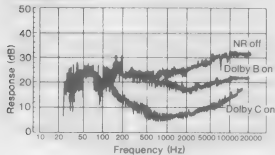


Holes to trigger Metal tape type detection
Öffnungen für die Bandtyp-Erkennung
Trous pour déclencher la détection du type de bande
Orificios para disparar la detección del tipo de cinta
Fori che permettono il rivelamento del tipo di nastro

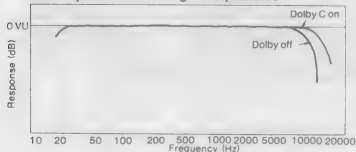
CrO₂ tape detection slot
CrO₂-Bänderkennungsöffnung
Encoche de détection de bande CrO₂
Ranura de detección de cinta de CrO₂
Apertura per il rivelamento di nastri CrO₂

[Fig. 24], [Abb. 24]

Noise Reduction Effects by Dolby C, Dolby B and NR off



MOL Improvement in High Frequencies



DOLBY B-C NR SYSTEM [Fig. 24]

The purpose of any noise reduction is to reduce the amount of residual tape "hiss" present in the playback signal. At the same time, it is important for a noise reduction system to function with minimal coloration to the original sounds.

For many years the well-known Dolby "B" system has been widely employed on cassette decks, and many commercially pre-recorded cassettes also feature the familiar "DB" Dolby NR mark on their labels.

The AD-F660 is also equipped with a new, improved Dolby NR circuit, known as Dolby "C". This new system offers several advantages over the previous system, which are briefly outlined below:

1. Maximum noise reduction of approx. 10 dB in "B" system is increased to approximately 20 dB with "C" system.
2. "C" system functions over a wider frequency range, thus extending noise reduction to midrange as well.
3. Tape MOL (Maximum Output Level) is raised, enabling signals to be recorded at higher levels without incurring distortion.
4. Careful input/output level matching provides high degree of signal fidelity.
5. Tapes recorded with Dolby "C" can still be played back on portables or units not having a noise reduction circuit.

You will probably want to use the Dolby "C" system for making all your new recordings, while using the "B" system for playback of older tapes recorded with the older "B" system.

Remember that B or C, the Dolby noise reduction effect can only be obtained if the tape has been recorded in the Dolby ON position. Conversely, tape recorded without Dolby NR should be played back in the Dolby OFF setting.

- Noise Reduction System manufactured under license from Dolby Laboratories Licensing Corporation.
- 'Dolby' and the double-D symbol are trademarks of Dolby laboratories Licensing Corporation.

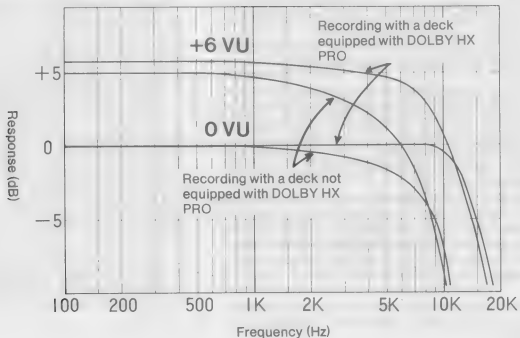
Active servo bias DOLBY HX PRO

When a source containing high-frequency components is recorded, these components function as a bias and the high-frequency characteristics deteriorate. DOLBY HX PRO is a servo control system which keeps the value of bias always constant by calculating the recording signal and the recording bias current as a whole. A metal-tape-like performance is attained even with LH tapes, because the frequency response is kept flat at all times by stabilizing the dynamic frequency characteristics. Furthermore, the DOLBY HX PRO substantially expands the high-frequency dynamic range.

- * This is not a noise reduction system.
- * The system functions automatically when the deck is in the recording mode. The dynamic sound recorded with this deck can be played back normally in other decks and headphone stereo sets.

Effect of DOLBY HX PRO when using a Normal position tape

(When a 15 kHz, -10 dB signal is recorded and reproduced simultaneously)



CUE/REVIEW

Review

During recording, you can rewind the tape to the start of the recording or any desired position merely by pressing in and holding the REW/REVIEW button and PLAY button simultaneously. There is no need to push the STOP button when doing this operation. (Review may also be performed from the play mode.)

Cue

During playback, press the F. FWD/CUE button and PLAY button simultaneously to skip over undesired material on the tape. Location of blank spaces between recorded segments may be easily detected by monitoring the high-pitched noise audible during cue/review operation.

- * Both buttons must be held in during CUE or REVIEW operation. To continue in the play mode following operation, be sure to release the F.FWD/CUE or REW/REVIEW button before releasing PLAY. Releasing PLAY first will cause play to be halted.

ADMS (AUTO DE-MAGNETIZING SYSTEM)

Through long use, the head material on a tape deck tends to build up magnetization and this in turn can lead to an increase in noise. AIWA has provided the AD-F660 with an ADMS circuit to remove this head magnetization. Each time the power is turned on, this circuit activates for approximately 1.5 seconds, during which built up magnetization is effectively reduced to zero. (It also functions during unattended recording with a timer.)

- During the 1.5 seconds of ADMS operation, transport controls will not operate.
- ADMS operation will not affect a recorded tape inserted in the unit.

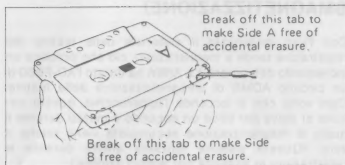
MPX FILTER SWITCH

FM broadcasts contain a high-frequency pilot signal which, while out of the audible range of the music, can cause interference with the Dolby NR circuit.

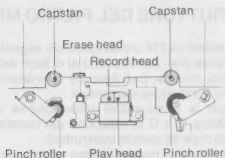
Therefore if using Dolby B or C noise reduction when recording from an FM stereo tuner, this switch should be turned on.

All other music sources should be recorded with the MPX filter in the OFF position.

[Fig. 25], [Abb. 25]



[Fig. 26], [Abb. 26]



PREVENTING ACCIDENTAL ERASURE

All cassettes feature a safety device to prevent accidental erasure. To assure that a favorite tape is protected from being erased, use a screwdriver or pointed tool to break off the plastic tabs at the corners of the cassette, as shown in the illustration. Once the tabs are removed, the RECORD button cannot be set, thus preventing the tape from being erased. [Fig. 25]

Re-use:

Recording on a cassette from which the tabs have been removed can be done by covering the tab openings with a piece of cellophane or electrical tape.

- * Take care not to cover the CrO₂ tape detection slot when covering the tab openings.

ERASING TAPE

If a tape recorded program is no longer required, a new recording can be made onto the same tape. The earlier program becomes erased and replaced by the new program.

To completely erase a tape, set the RECORD LEVEL controls to 0 and perform recording. This will completely erase the tape.

CLEANING [Fig. 26]

During use, the heads, capstan and pinch roller of the unit pick up small particles and dust from the tape. If these particles are permitted to accumulate, they can have a detrimental effect on both recording and playback performance. It is therefore recommended that the parts be kept clean at all times.

A cotton-tipped stick moistened in good-quality alcohol or commercially-available head cleaning fluid is best for this purpose. Generally, the heads and pinch roller should be cleaned at least once for every 50 hours use, or twice a month.

SPECIFICATIONS

Type	Stereo cassette deck
Track format	4 tracks 2 channels
Circuitry	17 ICs, 78 transistors, 29 diodes, 46 LEDs
Power supply	AD-F660E, Z AC 220V 50 Hz AD-F660K, G AC 240V 50 Hz AD-F660U, C AC 120V 60 Hz AD-F660H AC 120V/220V/240V switchable, 50/60 Hz
Power consumption	26 W
Frequency response	METAL tape: 20—20,000 Hz CrO ₂ position tape: 20—19,000 Hz LH tape: 20—18,000 Hz
Signal-to-noise ratio	75 dB (METAL tape DOLBY C NR ON)
Wow and flutter	According to DIN 45 500 0.09% 0.028% (WRMS)
Tape speed	4.8 cm/sec. (1-7/8 ips)
Rewind time	70 sec. (C-60)
Fast forward time	70 sec. (C-60)
Recording system	AC bias (frequency 85 kHz)
Erase system	AC erase
Motor	DC Servomotor for capstan DC motor for reels
Head	Recording, playback head, DX combination head
Inputs	MIC maximum input sensitivity: 0.3 mV (200 ohms—10 k-ohms matched) LINE IN maximum input sensitivity: 50 mV (over 50 k-ohms)
Outputs	LINE OUT standard output level: 0.41 V (0 VU); Suitable load impedance: over 50 k-ohms; Headphones: 8 ohms
Dimensions	420(W) × 110(H) × 280(D) mm
Weight	5.5 kg
Accessories	Stereo pin cord..... 2

- Specifications and external appearance are subject to change without notice due to product improvement.

* HX PROFESSIONAL ORIGINATED BY BANG & OLDFSEN

Explanation of Graphical Symbols:



The lightning flash with arrowhead symbol, within an equilateral triangle, is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

IMPORTANT

(K model only)

The wires in this mains lead are coloured in accordance with the following code:

Blue:	Neutral
Brown:	Live

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug proceed as follows.

The wire which is coloured blue must be connected to the terminal which is marked with the letter N or coloured black.

The wire which is coloured brown must be connected to the terminal which is marked with the letter L or coloured red.

AIWA Co., Ltd.

☐ AGFA-Ferro color
☐ BASF-performance
☐ maxell-UL
☐ PHILIPS-Ferro
☐ SONY-LNX,CHF
☒ MEMOREX-HIGH BIAS II

☐ TDK-D
☐ AGFA-LNS, Super-Ferro
☐ AMPEX-Grand Master I
☐ BASF-professional-I
☐ FUJI-DR,ER
☐ maxell-XLI
☐ MEMOREX-MRX I

☐ SONY-HFX,BHF
☐ AMPEX-Grand Master II
☐ BASF-chromdioxide II
☐ FUJI-FR II
☐ Scotch-MASTER-II
☐ SONY-EHF,CD- α ,UCX
☐ TDK-SA,SA-X

☐ FUJI-FR I
☐ maxell-UD,XLI-S
☐ TDK-OD
☐ Scotch-DYNARANGE,MASTER-I

☒ BASF-professional-II
☒ maxell-XL II,XL II-S
☒ SONY-UCX-S

☐ SONY-SHF,AHF
☐ TDK-AD,AD-X
☐ BASF-chromdioxide super-II
☒ CrO₂ BIAS FINE (%)

☐ NORMAL

0

-20

+20